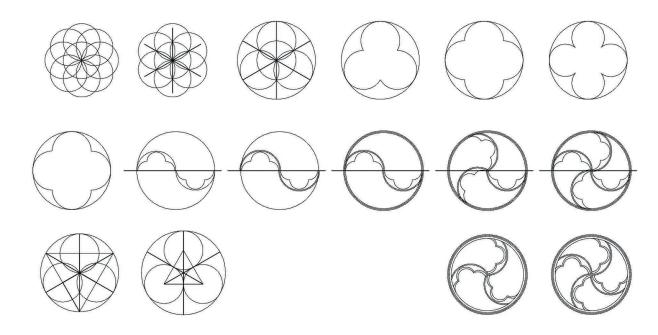
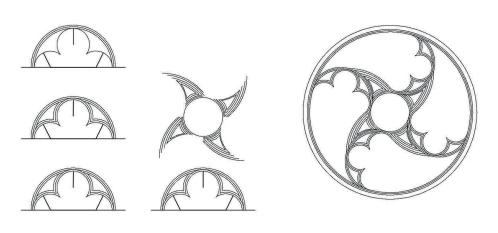
PROCESS



FOLLOWING THE RESEARCH ON WINDOW ORNAMENT, THE 'DIGITAL SKETCHES' SHOW PROCESS OF GEOMETRICAL CONSTRUCTION OF SUCH ELEMENT. THE GOAL WAS TO UNDERSTAND THE GEOMETRY AND CREATE A PHYSICAL MODEL WITH EXPLORATION OF DEPTH AND 3D POTENTIAL.

RENDERINGS SHOWING EXPERIMENTS WITH VAULTS AND SPHERICAL BOOLEAN OPERATIONS. THE EXPERIMENTS INCLUDE CUBIC BOUNDARY FOR A VAULT ELEMENT AND A VARIATION ON SPHERE PACKING.



Understanding of rose window basic geometry. Similar logic is used in the script for intersecting circles and creation of ribs in the vault elements.

